

# Newton's forward interpolation method for solving nonlinear algebraic equation

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**ABSTRACT:** As we know, interpolation is one of the most basic and useful numerical techniques in mathematics. Newton's forward interpolation method is one of the most important of these methods. Its most important task in numerical analysis is to find roots of nonlinear equations, several methods already exist to find roots. But in this paper, we introduce the interpolation technique for this purpose. The proposed method derived from the Newton forward interpolation method, and we compared the results with another existing method (Bisection Method (BM), Regula-Falsi Method (RFM), Secant Method (SM), Newton Raphson Method (NRM)) and the method proposed by J. Sanaullah (SJM). It's observed that the proposed method has fast convergence, but it has the same order of convergence as the SJM method. Maple software is used to solve problems using different methods.

**KEYWORDS:** Newton's forward interpolation; nonlinear algebraic equations; interpolation

## 1. Introduction

Interpolation is a very important and useful technique in numerical analysis. The main task of interpolation is to replace one function by another simpler<sup>[1]</sup>. To construct a polynomial of interpolation, there are many techniques, including linear interpolation, Lagrange's interpolation formula, divided differences, spline interpolating, Newton's forward and backward interpolation, sterling interpolation, Bessel's interpolation, etc.<sup>[2]</sup>.

One of the most important and frequent questions in numerical analysis is to find an approximate solution to a nonlinear equation. There are some analytical methods. But it's near to impossible to locate the exact root of algebraic equations of order greater than four and transcendental equations with analytical methods<sup>[3-31]</sup>. There are several methods like bisection, regula-falsi, secant, and the Newton-Raphson method that already exist in the literature, but the drawback of the above methods is that they are either slow or derivative. In this regard, many researchers are busy developing new, easy, and derivative-free methods for higher accuracy rates. Ozbzn<sup>[6]</sup> develops a new variant of Newton methods using the harmonic mean and midpoint iteration rules with third-order convergence for better accuracy. Recently, Qureshi et al.<sup>[12]</sup> introduced a method with six orders of convergence based on the Steffensen method and the Newton method to accelerate accuracy. Interpolation techniques and divided difference rules are also used to find a solution to nonlinear equations<sup>[8]</sup>, and modified quadrature iterated methods for solving non-linear equations are proposed. This paper describes the analytic form for solving problems with Newton's forward interpolation formula instead of Newton's backward interpolation formula<sup>[4]</sup>, and solving the same problem with Maple software. In Section 3, we give some

examples for solving the nonlinear algebraic equations of this interpolation and how they can be solved with Maple. In Section 4, we give some examples. Finally, Section 5 concludes the paper.

## 2. Newton’s forward interpolation formula

Let be given the points  $x_0, x_1, x_2, \dots, x_n$ , and the function  $y$  on  $[x_0, x_n]$ .

Suppose now that the points  $x_0, x_1, x_2, \dots, x_n$  are equidistant, i.e.,  $x_{i+1} - x_i = h$ , for  $i = 0, 1, 2, \dots, n - 1$ .

**Definition 1.** *The finite first order forward difference for the function  $f$  in relation to  $x$  is called the expressions.*

$$\begin{aligned} \Delta y_i &= y_{i+1} - y_i \\ \Delta^2 y_i &= \Delta(\Delta y_i) = \Delta y_{i+1} - \Delta y_i \\ &\dots \\ \Delta^n y_i &= \Delta(\Delta^{n-1} y_i) = \Delta^{n-1} y_{i+1} - \Delta^{n-1} y_i \end{aligned} \tag{1}$$

where  $\Delta^n y_i$  is the  $n$ -th order forward difference.

These differences are often presented in a tabular format as in **Table 1**.

**Table 1.** The finite backward difference<sup>[2]</sup>.

$x$	$y$	$\Delta y$	$\Delta^2 y$	$\Delta^3 y$	$\Delta^4 y$
$x_0$	$y_0$	$\Delta y_0$	$\Delta^2 y_0$	$\Delta^3 y_0$	$\Delta^4 y_0$
$x_1$	$y_1$	$\Delta y_1$	$\Delta^2 y_1$	$\Delta^3 y_1$	
$x_2$	$y_2$	$\Delta y_2$	$\Delta^2 y_2$		
$x_3$	$y_3$	$\Delta y_3$			
$x_4$	$y_4$	...			
...	...	$\Delta y_{n-1}$			
$x_{n-1}$	$y_{n-1}$				
$x_n$	$y_n$				

Newton’s forward interpolation formula for interpolation is obtained from the Definition 1 given above.

For  $q = \frac{x-x_0}{h}$ , we get the polynomial:

$$P_n(x) = y_0 + \frac{\Delta y_0}{h}(x - x_0) + \frac{\Delta^2 y_0}{2! \cdot h^2}(x - x_0)(x - x_1) + \dots + \frac{\Delta^n y_0}{n! \cdot h^n} \prod_{i=0}^{n-1} (x - x_i) \tag{2}$$

or,

$$\begin{aligned} P_n(x_0 + qh) &= y_0 + q\Delta y_0 + \frac{q(q-1)}{2!} \Delta^2 y_0 + \dots + \frac{q(q-1)\dots(q-n+1)}{n!} \Delta^n y_0 \\ &= y_0 + \binom{q}{1} \Delta y_0 + \binom{q}{2} \Delta^2 y_0 + \dots + \binom{q}{n} \Delta^n y_0 \end{aligned} \tag{3}$$

This formula is useful when the value of  $y$  is required at point  $x_p$  near the end of the segment.

The error in this case is

$$R(x) = \frac{f^{(n+1)}(\xi)}{(n+1)!} \prod_{i=0}^n (x - x_i) \tag{4}$$

or,

$$R(x_0 + qh) = h^{n+1} \frac{f^{(n+1)}(\xi)}{(n+1)!} q(q-1)\dots(q-n) \tag{5}$$

### 3. Proposed method

As we know, Newton's forward interpolation formula is used for finding the value of the function at a point  $a$  i.e.,  $f(a)$ . In this work we aim to find the root  $c$  of a function  $y = f(x)$  by using Newton forward.

Now, by using Newton forward difference formula:

$$P_n(x_0 + qh) = y_0 + q\Delta y_0 + \frac{q(q-1)}{2!}\Delta^2 y_0 + \dots + \tag{6}$$

$$y_c = y_0 + q\Delta y_0 + \frac{q(q-1)}{2}\Delta^2 y_0 + \dots \tag{7}$$

by taking three terms of Equation (7),

$$y_c = y_0 + q\Delta y_0 + \frac{q(q-1)}{2}\Delta^2 y_0 = 0 \tag{8}$$

we get the equation:

$$y_c = q^2\Delta^2 y_0 + (2\Delta y_0 - \Delta^2 y_0)q - 2y_0 = 0 \tag{9}$$

or,

$$y_c = Aq^2 + Bq + C = 0 \tag{10}$$

where,  $A = \Delta^2 y_0$ ,  $B = (2\Delta y_0 - \Delta^2 y_0)$ ,  $C = -2y_0$ ;  $q = \frac{x-x_0}{h}$ .

By solving the quadratic Equation (10), we get the two solutions

$$x = x_0 + h \left( \frac{-B \pm \sqrt{B^2 - 4AC}}{2A} \right) \tag{11}$$

we have two roots, the root depends the value of  $y_i$  and  $y_n$ ,

1) If  $y_i > y_n$ , we use the relation

$$x = x_0 + h \left( \frac{-B + \sqrt{B^2 - 4AC}}{2A} \right) \tag{12}$$

2) If  $y_i < y_n$ , we use the relation

$$x = x_0 + h \left( \frac{-B - \sqrt{B^2 - 4AC}}{2A} \right) \tag{13}$$

### 4. Examples

In this section, we will check the effectiveness of the present method. The below problems are taken from the literature<sup>[4]</sup> and tested in the proposed method by comparison with the following method, (Bisection Method (BM), Regula-Falsi method (RFM), Secant Method (SM) and Newton Raphson Method (NRM)), New Second Order Method (NSOM) of Jamali et al.<sup>[4]</sup> and New Proposed Method (NPM). It's observed that the proposed method converges to the exact solution. Maple software was used to solve problems using these different methods.

**Example 1.** For  $f(x) = x^2 - \exp(x) - 3x + 2$ :

**Table 1.** It shows the number of iterations of problem  $-1$  at error  $10 \times 10^{-15}$ .

Initial guess	Method	No of iterations	Approximate root	Error fixed
2	BM	46	2.154434690031884	$10 \times 10^{-15}$
	RFM	18		$10 \times 10^{-16}$
	SM	6		
	NRM	4		
	NSOM	4		
	NPM	6		

**Example 2.** For  $f(x) = x^3 - 10$ :

**Table 2.** It shows the number of iterations of problem  $-1$  at error  $10 \times 10^{-15}$ .

Initial guess	Method	No of iterations	Approximate root	Error fixed
2	BM	46	2.154434690031884	$10 \times 10^{-15}$
	RFM	18		$10 \times 10^{-16}$
	SM	6		
	NRM	4		
	NSOM	4		
	NPM	6		

**Example 3.** For  $f(x) = x^3 + 4x - 10$ :

**Table 3.** It shows the number of iterations of problem  $-1$  at error  $10 \times 10^{-15}$ .

Initial guess	Method	No of iterations	Approximate root	Error fixed
0.85	BM	47	2.57530285439861	$10 \times 10^{-15}$
	RFM	10		
	SM	5		
	NRM	4		
	NSOM	4		
	NPM	6		

**Example 4.** For  $f(x) = 2 - \exp(x) + 2$ :

**Table 4.** It shows the number of iterations of problem  $-1$  at error  $10 \times 10^{-15}$ .

Initial guess	Method	No of iterations	Approximate root	Error fixed
0.85	BM	47	2.57530285439861	$10 \times 10^{-15}$
	RFM	10		
	SM	5		
	NRM	4		
	NSOM	4		
	NPM	6		

**Example 5.** For  $f(x) = x^2 - \exp(x) - 3x + 2$ :

**Table 5.** It shows the number of iterations of problem-1 at error  $10 \times 10^{-15}$ .

Initial guess	Method	No of iterations	Approximate root	Error fixed
0.5	BM	47	2.57530285439861	$10 \times 10^{-15}$
	RFM	10		
	SM	5		
	NRM	4		
	NSOM	4		
	NPM	6		

## 5. Conclusion

In this paper, we checked the effectiveness of the present method. By solving some problems given in the literature<sup>[4]</sup> for testing this proposed method by comparison with the, Bisection Method (BM), Regula-Falsi method (RFM), Secant Method (SM) and Newton Raphson Method (NRM), the New Second Order Method (NSOM) of Jamali et al.<sup>[4]</sup> and the New Proposed Method (NPM). It's observed that the proposed method converges to the exact solution better than BM method and RFM method. Maple software was used to solve problems by these different methods.

## Conflict of interest

The author declares no conflict of interest.

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